

**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY
HYDERABAD**

B.TECH. ELECTRONICS AND INSTRUMENTATION ENGINEERING

**IV YEAR I SEMESTER
COURSE STRUCTURE**

CODE	SUBJECT	T	P	C
	VLSI Design	4+1*	-	4
	Object Oriented Programming	4+1*	-	4
	Analytical Instrumentation	4+1*	-	4
	P C Based Instrumentation	4+1*	-	4
	ELECTIVE – I	4+1*	-	4
	Power Plant Instrumentation			
	Operating Systems			
	Virtual Instrumentation			
	ELECTIVE – II	4+1*	-	4
	Digital Control Systems			
	Artificial Neural Networks			
	Computer Networks			
	Microprocessors and Interfacing Lab	-	3	2
	Instrumentation Lab - III	-	3	2
	TOTAL	30	6	28

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B.TECH. ELECTRONICS AND INSTRUMENTATION ENGINEERING

**IV YEAR II SEMESTER
COURSE STRUCTURE**

CODE	SUBJECT	T	P	C
	Industrial Electronics	4+1*	-	4
	ELECTIVE – III	4+1*	-	4
	Robotics and Automation			
	Micro Controllers and Applications			
	Embedded and Real Time Systems			
	ELECTIVE – IV	4+1*	-	4
	Management Information Systems			
	Telemetry and Telecontrol			
	DSP Processors and Architectures			
	Industry Oriented Mini Project Work	-	-	2
	Seminar	-	-	2
	Project Work	-	-	10
	Comprehensive Viva	-	-	2
	TOTAL	15		28

NOTE: All University Examinations (Theory and Practical) are of 3 hours duration.

* : Tutorials

T : Theory periods per week P: Practical /Drawing Periods per week

C : Total Credits for the subject

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VLSI DESIGN

UNIT I

INTRODUCTION

Introduction to IC Technology – MOS, PMOS, NMOS, CMOS & BiCMOS technologies- Oxidation, Lithography, Diffusion, Ion implantation, Metallisation, Encapsulation, Probe testing, Integrated Resistors and Capacitors.

UNIT II

BASIC ELECTRICAL PROPERTIES

Basic Electrical Properties of MOS and BiCMOS Circuits: I_{ds} - V_{ds} relationships, MOS, transistor threshold Voltage, g_m , g_{ds} , figure of merit Co ; Pass transistor, NMOS Inverter, Various pull ups, CMOS Inverter analysis and design, Bi-CMOS Inverters.

UNIT III

VLSI CIRCUIT DESIGN PROCESSES

VLSI Design Flow, MOS Layers, Stick Diagrams, Design Rules and Layout, 2:1 CMOS Design rules for wires, Contacts and Transistors Layout Diagrams for NMOS and CMOS Inverters and Gates, Scaling of MOS circuits, Limitations of Scaling.

UNIT IV

GATE LEVEL DESIGN

Logic Gates and Other complex gates, Switch logic, Alternate gate circuits, Basic circuit concepts, Sheet Resistance R_s and its concept to MOS, Area Capacitance Units, Calculations - t - Delays, Driving large Capacitive Loads, Wiring Capacitances, Fan-in and fan-out, Choice of layers

UNIT V

SUBSYSTEM DESIGN

Subsystem Design, Shifters, Adders, ALUs, Multipliers, Parity generators, Comparators, Zero/One Detectors, Counters, High Density Memory Elements.

UNIT VI

SEMICONDUCTOR INTEGRATED CIRCUIT DESIGN

PLAs, FPGAs, CPLDs, Standard Cells, Programmable Array Logic, Design Approach.

UNIT VII

VHDL SYNTHESIS

VHDL Synthesis, Circuit Design Flow, Circuit Synthesis, Simulation, Layout, Design capture tools, Design Verification Tools, Test Principles.

UNIT VIII

CMOS TESTING

CMOS Testing, Need for testing, Test Principles, Design Strategies for test, Chiplevel Test Techniques, System-level Test Techniques, Layout Design for improved Testability.

TEXTBOOKS

1. Essentials of VLSI circuits and systems – Kamran Eshraghian, Eshraghian Douglas and A. Pucknell, PHI, 2005 Edition.
2. Principles of CMOS VLSI Design - Weste and Eshraghian, Pearson Education, 1999.

REFERENCES

1. Chip Design for Submicron VLSI: CMOS Layout & Simulation, - John P. Uyemura, Thomson Learning.
2. Introduction to VLSI Circuits and Systems - John .P. Uyemura, JohnWiley, 2003.
3. Digital Integrated Circuits - John M. Rabaey, PHI, EEE, 1997.
4. Modern VLSI Design - Wayne Wolf, Pearson Education, 3rd Edition, 1997.

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OBJECT ORIENTED PROGRAMMING

UNIT I :

Object oriented thinking :- Need for oop paradigm, A way of viewing world – Agents, responsibility, messages, methods, classes and instances, class hierarchies (Inheritance), method binding, overriding and exceptions, summary of oop concepts, coping with complexity, abstraction mechanisms.

UNIT II :

Java Basics History of Java, Java buzzwords, datatypes, variables, scope and life time of variables, arrays, operators, expressions, control statements, type conversion and costing, simple java program, classes and objects – concepts of classes, objects, constructors, methods, access control, this keyword, garbage collection, overloading methods and constructors, parameter passing, recursion, string handling.

UNIT III :

Inheritance – Hierarchical abstractions, Base class object, subclass, subtype, substitutability, forms of inheritance- specialization, specification, construction, extension, limitation, combination, benefits of inheritance, costs of inheritance. Member access rules, super uses, using final with inheritance, polymorphism- method overriding, abstract classes.

UNIT IV :

Packages and Interfaces : Defining, Creating and Accessing a Package, Understanding CLASSPATH, importing packages, differences between classes and interfaces, defining an interface, implementing interface, applying interfaces, variables in interface and extending interfaces.
Exploring packages – Java.io, java.util.

UNIT V :

Exception handling and multithreading - Concepts of exception handling, benefits of exception handling, Termination or resumptive models, exception hierarchy, usage of try, catch, throw, throws and finally, built in exceptions, creating own exception sub classes. Differences between multi threading and multitasking, thread life cycle, creating threads, synchronizing threads, daemon threads, thread groups.

UNITVI :

Event Handling : Events, Event sources, Event classes, Event Listeners, Delegation event model, handling mouse and keyboard events, Adapter classes, inner classes.The AWT class hierarchy, user interface components- labels, button, canvas, scrollbars, text components, check box, check box groups, choices, lists panels – scrollpane, dialogs, menubar, graphics, layout manager – layout manager types – boarder, grid, flow, card and grib bag.

UNIT VII :

Applets – Concepts of Applets, differences between applets and applications, life cycle of an applet, types of applets, creating applets, passing parameters to applets.

Swing – Introduction, limitations of AWT, MVC architecture, components, containers, exploring swing- JApplet, JFrame and JComponent, Icons and Labels, text fields, buttons – The JButton class, Check boxes, Radio buttons, Combo boxes, Tabbed Panes, Scroll Panes, Trees, and Tables.

UNIT VIII :

Networking – Basics of network programming, addresses, ports, sockets, simple client server program, multiple clients, Java .net package

Packages – java.util,

TEXT BOOKS :

1. Java; the complete reference, 7th editon, Herbert schildt, TMH.
2. Understanding OOP with Java, updated edition, T. Budd, pearson eduction.

REFERENCES :

1. An Introduction to programming and OO design using Java, J.Nino and F.A. Hosch, John wiley & sons.
2. An Introduction to OOP, second edition, T. Budd, pearson education.
3. Introduction to Java programming 6th edition, Y. Daniel Liang, pearson education.
4. An introduction to Java programming and object oriented application development, R.A. Johnson-Thomson.
5. Core Java 2, Vol 1, Fundamentals, Cay.S.Horstmann and Gary Cornell, seventh Edition, Pearson Education.
6. Core Java 2, Vol 2, Advanced Features, Cay.S.Horstmann and Gary Cornell, Seventh Edition, Pearson Education
7. Object Oriented Programming through Java, P. Radha Krishna, University Press.

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ANALYTICAL INSTRUMENTATION

UNIT – I: pH AND CONDUCTIVITY & DISSOLVED COMPONENT ANALYSER

Conductivity meters – pH meters – Dissolved oxygen, hydrogen analyzers – Sodium analyzer – Silica analyzer and sampling systems.

UNIT – II: GAS ANALYSERS

Thermal conductivity types – CO monitor – NOX analyzer – H₂S analyzer system and sampling – Industrial analyzer circuits, Theory and problems on Beer – Lamberts Law.

UNIT – III: CHROMATOGRAPHY - I

Gas chromatography – Liquid chromatography – their principles and applications –

UNIT – IV: CHROMATOGRAPHY - II

oxygen analyzer – paramagnetic type – detectors and sampling systems.

UNIT – V: SPECTROPHOTOMETERS - I

UV, VIS Spectrophotometers – Single beam and double beam instruments – Instrumentation associated with the above Spectrophotometers – Sources and detectors – Sources and detectors for IR Spectrophotometers.

UNIT – VI: SPECTROPHOTOMETERS - II

FT IR Spectrometer – Flame emission and atomic absorption Spectrophotometer – Atomic emission Spectrophotometer - sources for Flame Photometers and online calorific value measurements.

UNIT – VII: PRINCIPLE OF NUCLEAR MAGNETIC RESONANCE

Instrumentation associated with NMR Spectrophotometer – Introduction to mass spectrophotometers , Principle and brief discussion on ELECTRON SPIN RESONANCE (ESR.)

UNIT – VIII: APPLICATIONS

Nuclear radiation detectors – Ionization chamber – GM Counter – Proportional Counter – Solid state detectors.

TEXT BOOK:

1. Handbook of Analytical Instruments – by Khandpur. TMH

REFERENCES:

1. Instrumental Methods of Analysis – by Willard H.H., Merrit L.L., Dean J.A.. and Seattle F.L., CBS Publishing and Distributors, 6/e, 1995.
2. Instrument Technology – by Jones B.E., Butterworth Scientific Publ., London, 1987.
3. Mechanical and Industrial Measurements – by Jain R.K., Khanna Publishing, New Delhi, 2/e, 1992.
4. Principles of Instrumental Analysis – by Skoog D.A. and West D.M., Holt Sounder Publication, Philadelphia, 1985.
5. Instrumental Analysis – by Mann C.K., Vickerks T.J. & Gullick W.H., Harper and Row Publishers, New York, 1974.

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PC BASED INSTRUMENTATION

UNIT – I : Introduction to Computers : Personal Computer, Operating System, I/O Ports, Plug-in-slots, PCI bus, Operators Interface. Computer Interfacing for Data Acquisition and Control – Interfacing Input Signals, Output system with continuous actuators.

Unit – II: Data Acquisition and Control using Standard Cards: PC expansion systems, Plug-in Data Acquisition Boards; Transducer to Control room, Backplane bus – VXI

Unit – III: PC Programming Considerations Using the command line interface; Assembly language programming; C and C++ programming; Data transfer; Scaling and linearization;

UNIT – IV: Programmable logic controller (PLC) basics: Definition, overview of PLC systems, input/output modules, power supplies and isolators.

UNIT – V: Basic PLC programming Programming on-off inputs/ outputs. Creating Ladder diagrams Basic PLC functions PLC Basic Functions, register basics, timer functions, counter functions.

UNIT – VI: PLC intermediate functions: Arithmetic functions, number comparison functions, Skip and MCR functions, data move systems. Utilizing digital bits, sequencer functions, matrix functions.

UNIT – VII: PLC Advanced functions: Analog PLC operation, networking of PLC, PLC-PID functions.

UNIT – VIII: Related Topics

Alternate programming languages. Auxiliary commands and functions. PLC installation, troubleshooting and maintenance.

Field bus: Introduction, concept. HART protocol: Method of operation, structure, and applications. Smart transmitters, smart valves and smart actuators.

TEXT BOOKS:

1. John. W .Webb Ronald A Reis , Programmable Logic Controllers - Principles and Applications, Fourth edition, Prentice Hall Inc., New Jersey, 1998.
2. Computer Control of Processes – M.Chidambaram. Narosa 2003

REFERENCES:

1. PC Based Instrumentation and Control Third Edition by Mike Tooley ; Elsevier
2. PC Interfacing and Data Acquisition Techniques for Measurement, Instrumentation and Control. By Kevin James; Elsevier
3. Practical Data Acquisition for Instrumentation and Control Systems by John Park and Steve Mackay
4. Distributed Control Systems, Lukcas M.P, Van Nostrand Reinhold Co., New York, 1986.
5. Programmable Logic Controllers, Second edition, Frank D. Petruzella, McGraw Hill, Newyork, 1997.

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**POWER PLANT INSTRUMENTATION
(ELECTIVE - I)**

UNIT – I: AN OVERVIEW OF POWER GENERATION

Brief survey of methods of power generation – Hydrothermal, Nuclear, Solar, Wind etc. Importance of instrumentation for power generation – Thermal power plants – Building blocks – Details of the Boiler Processes – PI diagram of Boiler – Cogeneration.

UNIT – II: PARAMETERS AND MEASUREMENTS - I

Electrical measurements – current, Voltage, Power, Frequency power factor, Trivector meter –

UNIT – III: PARAMETERS AND MEASUREMENTS - II

Non electrical parameters, flow of feed water, fuel, air and steam with correction factors for temperature – Pressure – temperature – level radiation detectors – smoke density measurements – dust monitor.

UNIT – IV: COMBUSTION CONTROL IN BOILERS

Combustion control – control of Main header Pressure, air fuel ratio control – furnace draft and excessive air control, drum level (three element control) main and reheat steam temperature control, burner tilting up, bypass damper, super heater

UNIT – V: OTHER CONTROLS

Spray and gas recirculation controls – BFP recirculation control – Hot well and deaerator level control – pulverizer control, Computers in Power Plants.

UNIT – VI: TURBINE MONITORING AND CONTROL

Condenser vacuum control – gland steam exhaust pressure control – Speed, vibration, Shell temperature monitoring and control – Lubricating oil temperature control – Hydrogen – generator cooling system.

UNIT – VII: ANALYZERS IN POWER PLANTS - I

Thermal conductive type – paramagnetic type, Oxygen analyzer, infrared type and trim analyzer – Spectrum analyzer – hydrogen purity meter

UNIT – VIII: ANALYZERS IN POWER PLANTS – II Chromatography – pH meter – Conductivity cell – fuel analyzer, brief survey of pollution monitoring and control equipment.

TEXT BOOKS:

1. Modern Power Stations Practice, vol. 6, Instrumentation, Controls and Testing - Pergamon Press, Oxford, 1971.
2. Power Plant Technology – by Wakil M.M., McGraw Hill.

REFERENCES:

1. Standard Boiler Operations - Questions and Answers – by Elonka S.M., and Kohal A.L., TMH, New Delhi, 1994.

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OPERATING SYSTEMS

UNIT I :

Computer System and Operating System Overview: Overview of computer operating systems operating systems functions protection and security distributed systems special purpose systems operating systems structures and systems calls operating systems generation

UNIT II :

Process Management – Process concepts threads, scheduling-criteria algorithms, their evaluation, Thread scheduling, case studies UNIX, Linux, Windows

UNIT III :

Concurrency : Process synchronization, the critical-section problem, Peterson's Solution, synchronization Hardware, semaphores, classic problems of synchronization, monitors, Synchronization examples, atomic transactions. Case studies UNIX, Linux, Windows

UNIT IV :

Memory Management : Swapping, contiguous memory allocation, paging, structure of the page table , segmentation, virtual memory, demand paging, page-Replacement, algorithms, case studies UNIX, Linux, Windows

UNIT V :

Principles of deadlock – system model, deadlock characterization, deadlock prevention, detection and avoidance, recovery from deadlock,
I/O systems, Hardware, application interface, kernel I/O subsystem, Transforming I/O requests Hardware operation, STREAMS, performance.

UNIT VI :

File system Interface- the concept of a file, Access Methods, Directory structure, File system mounting, file sharing, protection.

File System implementation- File system structure, file system implementation, directory implementation, directory implementation, allocation methods, free-space management, efficiency and performance, case studies. UNIX, Linux, Windows

UNIT VII :

Mass-storage structure overview of Mass-storage structure, Disk structure, disk attachment disk scheduling, swap-space management, RAID structure, stable-storage implementation, Tertiary storage structure.

UNIT VIII :

Protection : Protection, Goals of Protection, Principles of Protection, Domain of protection Access Matrix, Implementation of Access Matrix, Access control, Revocation of Access Rights, Capability- Based systems, Language – Based Protection,

Security- The Security problem, program threats, system and network threats cryptography as a security tool, user authentication, implementing security defenses, firewalling to protect systems and networks, computer –security classifications, case studies UNIX, Linux, Windows

TEXT BOOKS :

1. Operating System Concepts- Abraham Silberchatz, Peter B. Galvin, Greg Gagne 7th Edition, John Wiley.
2. Operating systems- A Concept based Approach-D.M.Dhamdhare, 2nd Edition, TMH

REFERENCES :

1. Operating Systems' – Internal and Design Principles Stallings, Fifth Edition–2005, Pearson education/PHI
2. Operating System A Design Approach-Crowley, TMH.
3. Modern Operating Systems, Andrew S Tanenbaum 2nd edition Pearson/PHI.

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**VIRTUAL INSTRUMENTATION
(ELECTIVE - I)**

UNIT –I

Virtual Instrumentation: Historical perspective, advantages, block diagram and architecture of a virtual instrument, data-flow techniques, graphical programming in data flow, comparison with conventional programming. Development of Virtual Instrument using GUI, Real-time systems, Embedded Controller, OPC, HMI / SCADA software, Active X programming.

UNIT – II

VI programming techniques: VIS and sub-VIS, loops and charts, arrays, clusters and graphs, case and sequence structures, formula nodes, local and global variables, string and file I/O, Instrument Drivers, Publishing measurement data in the web.

UNIT –III

Data acquisition basics: Introduction to data acquisition on PC, Sampling fundamentals, Input/ Output techniques and buses. ADC, DAC, Digital I/O, counters and timers, DMA, Software and hardware installation, Calibration, Resolution, Data acquisition interface requirements.

UNIT –IV

VI Chassis requirements. Common Instrument Interfaces: Current loop, RS 232C/ RS485, GPIB.

UNIT –V

Bus Interfaces: USB, PCMCIA, VXI, SCSI, PCI, PXI, Firewire. PXI system controllers, Ethernet control of PXI.

UNIT –VI

Networking basics for office & Industrial applications, VISA and IVI.

UNIT – VII

VI toolsets, Distributed I/O modules. Application of Virtual Instrumentation: Instrument Control, Development of process database management system

UNIT –VIII

Simulation of systems using VI, Development of Control system, Industrial Communication, Image acquisition and processing, Motion control.

TEXT BOOKS:

1. Gary Johnson, LabVIEW Graphical Programming, 2nd edition, McGraw Hill, Newyork, 1997.
2. Lisa K. wells & Jeffrey Travis, LabVIEW for everyone, Prentice Hall, New Jersey, 1997.

REFERENCES:

1. Kevin James, PC Interfacing and Data Acquisition: Techniques for Measurement, Instrumentation and Control, Newnes, 2000.

Course Aim: This course aims to introduce the latest instrumentation system design and development tools available today

Prerequisite: Course on personal computer systems and interfacing

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**DIGITAL CONTROL SYSTEMS
(ELECTIVE - II)**

UNIT – I SAMPLING AND RECONSTRUCTION

Introduction, Examples of Data control systems – Digital to Analog conversion and Analog to Digital conversion, sample and hold operations.

UNIT-II THE Z – TRANSFORMS

Introduction, Linear difference equations, pulse response, Z – transforms, Theorems of Z – Transforms, the inverse Z – transforms, Modified Z- Transforms

UNIT-III Z-PLANE ANALYSIS OF DISCRETE-TIME CONTROL SYSTEM

Z-Transform method for solving difference equations; Pulse transforms function, block diagram analysis of sampled – data systems, mapping between s-plane and z-plane.

UNIT – IV STATE SPACE ANALYSIS

State Space Representation of discrete time systems, Pulse Transfer Function Matrix solving discrete time state space equations, State transition matrix and it's Properties, Methods for Computation of State Transition Matrix, Discretization of continuous time state – space equations

UNIT – V CONTROLLABILITY AND OBSERVABILITY

Concepts of Controllability and Observability, Tests for controllability and Observability. Duality between Controllability and Observability, Controllability and Observability conditions for Pulse Transfer Function

UNIT – VI STABILITY ANALYSIS

Mapping between the S-Plane and the Z-Plane – Primary strips and Complementary Strips – Constant frequency loci, Constant damping ratio loci, Stability Analysis of closed loop systems in the Z-Plane. Jury stability test – Stability Analysis by use of the Bilinear Transformation and Routh Stability criterion.

UNIT – VII DESIGN OF DISCRETE TIME CONTROL SYSTEM BY CONVENTIONAL METHODS

Transient and steady – State response Analysis – Design based on the frequency response method – Bilinear Transformation and Design procedure in the w-plane, Lead, Lag and Lead-Lag compensators and digital PID controllers.

UNIT – VIII STATE FEEDBACK CONTROLLERS AND OBSERVERS

Design of state feedback controller through pole placement – Necessary and sufficient conditions, Ackerman's formula.

State Observers – Full order and Reduced order observers.

TEXT BOOKS:

1. Discrete-Time Control systems - K. Ogata, Pearson Education/PHI, 2nd Edition
2. Digital Control and State Variable Methods by M.Gopal, TMH

REFERENCES:

1. Digital Control Systems, Kuo, Oxford University Press, 2nd Edition, 2003.
2. Digital Control Engineering, M.Gopal

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**ARTIFICIAL NEURAL NETWORKS
(ELECTIVE - II)**

UNIT I

INTRODUCTION TO ARTIFICIAL NEURAL NETWORKS : Introduction, Artificial Neural Networks, Historical Development of Neural Networks, Biological Neural Networks, Comparison Between Brain and the Computer, Comparison Between Artificial and Biological Neural Networks, Network Architecture, Setting the Weights, Activation Functions, Learning Methods.

UNIT II

FUNDAMENTAL MODELS OF ARTIFICIAL NEURAL NETWORKS : Introduction, McCulloch – Pitts Neuron Model, Architecture, Learning Rules, Hebbian Learning Rule, Perceptron Learning Rule, Delta Learning Rule (Widrow-Hoff Rule or Leastmean Square (LMS) rule, Competitive Learning Rule, Out Star Learning Rule, Boltzmann Learning, Memory Based Learning.

UNIT III

FEED FORWARD NETWORKS : Introduction, Single Layer Perceptron Architecture, Algorithm, Application Procedure, Perception Algorithm for Several Output Classes, Perceptron Convergence Theorem, Brief Introduction to Multilayer Perceptron networks, Back Propagation Network (BPN), Generalized Delta Learning Rule, Back Propagation rule, Architecture, Training Algorithm, Selection of Parameters, Learning in Back Propagation, Application Algorithm, Local Minima and Global Minima, Merits and Demerits of Back Propagation Network, Applications, Radial Basis Function Network (RBFN), Architecture, Training Algorithm for an RBFN with Fixed Centers.

UNIT IV

ADALINE AND MADALINE NETWORKS : Introduction, Adaline Architecture, Algorithm, Applications, Madaline, Architecture, MRI Algorithm, MRII Algorithm.

UNIT V

COUNTER PROPAGATION NETWORKS : Winner Take – all learning, out star learning, Kohonen Self organizing network, Grossberg layer Network, Full Counter Propagation Network (Full CPN), Architecture, Training Phases of Full CPN, Training Algorithm, Application Procedure, Forward Only counter Propagation Network, Architecture, Training Algorithm, Applications, Learning Vector Quantizer (LVQ).

UNIT VI

ASSOCIATIVE MEMORY NETWORKS - I : Types, Architecture, Continuous and Discrete Hopfield Networks, Energy Analysis, Storage and Retrieval Algorithms, Problems with Hopfield Networks.

UNIT VII

ASSOCIATIVE MEMORY NETWORKS – II : Boltzman Machine, Bidirectional Associative Memory, Adaptive Resonance Theory Networks Introduction, Architecture, Algorithm.

UNIT VIII

APPLICATIONS OF NEURAL NETWORKS : Implementation of A/D Converter using Hopfield Network, Solving Optimization Problems, Solving Simultaneous Linear Equation, Solving Traveling Salesman Problems using Hopfield Networks, Application in Pattern Recognition, Image Processing.

TEXTBOOKS :

1. Introduction to Artificial Neural Systems - J.M.Zurada, Jaico Publishers, 3rd Edition.
2. Introduction to Neural Networks Using MATLAB 6.0 - S.N. Shivanandam, S. Sumati, S. N. Deepa, TMH.

REFERENCES :

1. Elements of Artificial Neural Networks - Kishan Mehrotra, Chelkuri K. Mohan, and Sanjay Ranka, Penram International.
2. Artificial Neural Network – Simon Haykin, Pearson Education, 2nd Ed.
3. Fundamental of Neural Networks – Laurene Fausett, Pearson, 1st Ed.
4. Artificial Neural Networks - B. Yegnanarayana, PHI.

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**COMPUTER NETWORKS
(ELECTIVE - II)**

UNIT – I

Introduction : OSI, TCP/IP and other networks models, Examples of Networks: Novell Networks ,Arpanet, Internet, Network Topologies WAN, LAN, MAN.

UNIT - II

Physical Layer : Transmission media copper, twisted pair wireless, switching and encoding asynchronous communications; Narrow band, broad band ISDN and ATM.

UNIT - III

Data link layer : Design issues, framing, error detection and correction, CRC, Elementary Protocol-stop and wait, Sliding Window, Slip, Data link layer in HDLC, Internet, ATM.

UNIT - IV

Medium Access sub layer : ALOHA, MAC addresses, Carrier sense multiple access. IEEE 802.X Standard Ethernet, wireless LANS. Bridges

UNIT - V

Network Layer : Virtual circuit and Datagram subnets-Routing algorithm shortest path routing, Flooding, Hierarchical routing, Broad cast, Multi cast, distance vector routing.

UNIT – VI

Dynamic routing – Broadcast routing. Rotary for mobility. Congestion, Control Algorithms – General Principles – of Congestion prevention policies. Internet working: The Network layer in the internet and in the ATM Networks.

UNIT –VII

Transport Layer: Transport Services, Connection management, TCP and UDP protocols; ATM AAL Layer Protocol.

UNIT – VIII

Application Layer – Network Security, Domain name system, SNMP, Electronic Mail; the World WEB, Multi Media.

TEXT BOOKS :

1. Computer Networks — Andrew S Tanenbaum, 4th Edition. Pearson Education/PHI
2. Data Communications and Networking – Behrouz A. Forouzan.Third Edition TMH.

REFERENCES :

1. An Engineering Approach to Computer Networks-S.Keshav, 2nd Edition, Pearson Education
2. Understanding communications and Networks, 3rd Edition, W.A. Shay, Thomson

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MICROPROCESSORS AND INTERFACING LAB

I. Microprocessor 8086 :

1. Introduction to MASM/TASM.
2. Arithmetic operation – Multi byte Addition and Subtraction, Multiplication and Division – Signed and unsigned Arithmetic operation, ASCII – arithmetic operation.
3. Logic operations – Shift and rotate – Converting packed BCD to unpacked BCD, BCD to ASCII conversion.
4. By using string operation and Instruction prefix: Move Block, Reverse string, Sorting, Inserting, Deleting, Length of the string, String comparison.
5. DOS/BIOS programming: Reading keyboard (Buffered with and without echo) – Display characters, Strings.

II. Interfacing :

1. 8259 – Interrupt Controller : Generate an interrupt using 8259 timer.
2. 8279 – Keyboard Display : Write a small program to display a string of characters.
3. 8255 – PPI : Write ALP to generate sinusoidal wave using PPI.
4. 8251 – USART : Write a program in ALP to establish Communication between two processors.

III. Microcontroller 8051

1. Reading and Writing on a parallel port.
2. Timer in different modes.
3. Serial communication implementation.

Equipment required for Laboratories:

1. 8086 μ P Kits
2. 8051 Micro Controller kits
3. Interfaces/peripheral subsystems
 - i) 8259 PIC
 - ii) 8279-KB/Display
 - iii) 8255 PPI
 - iv) 8251 USART
4. ADC Interface
5. DAC Interface
6. Traffic Controller Interface
7. Elevator Interface

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INSTRUMENTATION LAB – III

1. Gas analyzer.
2. Gas and liquid chromatography.
3. Spectrometer: UV and VIS spectrometer.
4. Spectrometer: IR and FT IR Spectrometer.
5. Flame photometer.
6. Measurement of calorific value.
7. Mass spectrometer.
8. Interfacing of ADC to PC and observe the data.
9. Interfacing of DAC to PC and generate various types of signals.
10. Serial communication through RS-232C between μ Cs / PCs.
11. GPIB interface – master to slave data transfer.
12. GPIB interface – slave to slave data transfer.
13. Data transfer through IEEE-1394 (firewire) interface.

Equipment:

Gas/ Liquid chromatographer, Gas Analyzer, UV & VIS spectrometer, IR spectrophotometer, Absorption spectrophotometer, Flame photometer, Bomb calorimeter, ADC, DAC add-on cards for PC. GPIB interface Master / slave cards for PC, IEEE-1394 (firewire) interface for PC

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**INDUSTRIAL ELECTRONICS
(ELECTIVE - III)**

UNIT I

DC AMPLIFIERS:

Need for DC amplifiers, DC amplifiers—Drift, Causes, Darlington Emitter Follower, Cascode amplifier, Stabilization, Differential amplifiers—Chopper stabilization, Operational Amplifiers, Ideal specifications of Operational Amplifiers, Instrumentation Amplifiers.

UNIT II

REGULATED POWER SUPPLIES:

Block diagram, Principle of voltage regulation, Series and Shunt type Linear Voltage Regulators, Protection Techniques— Short Circuit, Over voltage and Thermal Protection.

UNIT III

SWITCHED MODE & IC REGULATORS :

Switched Mode voltage regulator, Comparison of Linear and Switched Mode Voltage Regulators, Servo Voltage Stabilizer, monolithic voltage regulators Fixed and Adjustable IC Voltage regulators, 3-terminal Voltage regulators—Current boosting .

UNIT IV

SCR AND THYRISTOR:

Principles of operation and characteristics of SCR, Triggering of Thyristors, Commutation Techniques of Thyristors—Classes A, B, C, D, E and F, Ratings of SCR.

UNIT V

APPLICATIONS OF SCR IN POWER CONTROL:

Static circuit breaker, Protection of SCR, Inverters—Classification, Single Phase inverters, Converters – single phase Half wave and Full wave.

UNIT VI

DIAC, TRIAC AND THYRISTOR APPLICATIONS:

Chopper circuits – Principle, methods and Configurations, Diac and Triac, Triacs – Triggering modes, Firing Circuits, Commutation.

UNIT VII

INDUSTRIAL APPLICATIONS - I

Industrial timers -Classification, types, Electronic Timers – Classification, RC and Digital timers, Time base Generators. Electric Welding – Classification, types and methods of Resistance and ARC welding, Electronic DC Motor Control.

UNIT VIII

INDUSTRIAL APPLICATIONS - II

High Frequency heating – principle, merits, applications, High frequency Source for Induction heating. Dielectric Heating – principle, material properties, Electrodes and their Coupling to RF generator, Thermal losses and Applications. Ultrasonics – Generation and Applications.

TEXTBOOKS:

1. Industrial and Power Electronics – G.K. Mithal and Maneesha Gupta, Khanna Publishers, 19th Ed., 2003.
2. Integrated Electronics – J. Millman and C.C Halkias, McGraw Hill, 1972.

REFERENCES :

1. Electronic Devices and circuits – Theodore.H.Bogart, Pearson Education, 6th Edn., 2003.
2. Thyristors and applications – M. Rammurthy, East-West Press, 1977.
3. Integrated Circuits and Semiconductor Devices – Deboo and Burroughs, ISE.

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**ROBOTICS AND AUTOMATION
(ELECTIVE - III)**

UNIT – I BASIC CONCEPTS

Automation and Robotics – An over view of Robotics – present and future applications – classification by coordinate system and control system, Dynamic stabilization of Robotics.

UNIT – II POWER SOURCES AND SENSORS

Hydraulic, Pneumatic and electric drivers – Determination HP of motor and gearing ratio, variable speed arrangements, Path Determination - Machinery Vision – Ranging – Laser – Acoustic, Magnetic Fiber Optic and Tactile Sensor

UNIT – III MANUPULATORS

Construction of Manipulators, Manipulator Dynamic and Force Control, Electronic and Pneumatic manipulators.

UNIT – IV ACTUATORS AND GRIPPERS

Pneumatic, Hydraulic Actuators, Stepper Motor Control Circuits, End Effector, Various types of Grippers, Design consideration.

UNIT – V

Differential transformation and manipulators, Jacobians – problems. Dynamics: Lagrange – Euler and Newton – Euler formations – Problems.

UNIT VI KINEMATICS

Forward and Inverse Kinematic Problems, Solutions of Inverse Kinematic problems, Multiple Solution, Jacobian Work Envelop – Hill Climbing Techniques.

UNIT VII PATH PLANNING

Trajectory planning and avoidance of obstacles, path planning, Skew motion, joint integrated motion – straight line motion – Robot programming, languages and software packages.

UNIT VIII CASE STUDY

Multiple Robots – Machine Interface – Robots in Manufacturing and Non- Manufacturing applications – Robot Cell Design Selection of a Robot.

TEXT BOOKS:

1. Industrial Robotics / Groover M P / Pearson Edu.
3. Robotics / Fu K S / McGraw Hill.
- 4.

REFERENCES:

1. Robotics, CSP Rao and V.V. Reddy, Pearson Publications (In press)
2. Robotics and Control / Mittal R K & Nagrath I J / TMH.
3. An Introduction to Robot Technology, / P. Coiffet and M. Chaironze / Kogam Page Ltd. 1983 London.
4. Robotic Engineering / Richard D. Klafter, Prentice Hall
5. Robot Analysis and Intelligence / Asada and Slow time / Wiley Inter-Science
6. Introduction to Robotics / John J Craig / Pearson Edu.
7. Robot Dynamics and Control by Mark W. Spong and M. Vidyasagar, John Wiley & Sons.

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**MICROCONTROLLERS AND APPLICATIONS
(ELECTIVE-III)**

UNIT I

OVERVIEW OF ARCHITECTURE AND MICROCONTROLLER RESOURCES

Architecture of a microcontroller – Microcontroller resources – Resources in advanced and next generation microcontrollers – 8051 microcontroller – Internal and External memories – Counters and Timers – Synchronous serial-cum-asynchronous serial communication - Interrupts.

UNIT II

8051 FAMILY MICROCONTROLLERS INSTRUCTION SET

Basic assembly language programming – Data transfer instructions – Data and Bitmanipulation instructions – Arithmetic instructions – Instructions for Logical operations on the tes among the Registers, Internal RAM, and SFRs – Program flow control instructions – Interrupt control flow.

UNIT III

REAL TIME CONTROL : INTERRUPTS

Interrupt handling structure of an MCU – Interrupt Latency and Interrupt deadline – Multiple sources of the interrupts – Non-maskable interrupt sources – Enabling or disabling of the sources – Polling to determine the interrupt source and assignment of the priorities among them – Interrupt structure in Intel 8051.

UNIT IV

REAL TIME CONTROL : TIMERS

Programmable Timers in the MCU's – Free running counter and real time control – Interrupt interval and density constraints.

UNIT V

SYSTEMS DESIGN : DIGITAL AND ANALOG INTERFACING METHODS

Switch, Keypad and Keyboard interfacings – LED and Array of LEDs – Keyboardcum- Display controller (8279) – Alphanumeric Devices – Display Systems and its interfaces – Printer interfaces – Programmable instruments interface using IEEE 488 Bus – Interfacing with the Flash Memory – Interfaces – Interfacing to High Power Devices – Analog input interfacing – Analog output interfacing – Optical motor shaft encoders – Industrial control – Industrial process control system – Prototype MCU based Measuring instruments – Robotics and Embedded control – Digital Signal Processing and Digital Filters.

UNIT VI

REAL TIME OPERATING SYSTEM FOR MICROCONTROLLERS

Real Time operating system – RTOS of Keil (RTX51) – Use of RTOS in Design –Software development tools for Microcontrollers.

UNIT VII

16-BIT MICROCONTROLLERS

Hardware – Memory map in Intel 80196 family MCU system – IO ports – Programmable Timers and High-speed outputs and input captures – Interrupts – instructions.

UNIT VIII

ARM 32 Bit MCUs

Introduction to 16/32 Bit processors – ARM architecture and organization – ARM / Thumb programming model – ARM / Thumb instruction set – Development tools.

TEXT BOOKS

1. Microcontrollers Architecture, Programming, Interfacing and System Design – Raj Kamal, Pearson Education, 2005.
2. The 8051 Microcontroller and Embedded Systems – Mazidi and Mazidi, PHI, 2000.

REFERENCES

1. Microcontrollers (Theory & Applications) – A.V. Deshmuk, WTMH, 2005.
2. Design with PIC Microcontrollers – John B. Peatman, Pearson Education, 2005.

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**EMBEDDED AND REAL TIME SYSTEMS
(ELECTIVE - III)**

UNIT I

INTRODUCTION

Embedded systems overview, design challenge, processor technology, IC technology, Design Technology, Trade-offs. Single purpose processors RT-level combinational logic, sequential logic (RT-level), custom single purpose processor design (RT-level), optimizing custom single purpose processors.

UNIT II

GENERAL PURPOSE PROCESSORS

Basic architecture, operation, Pipelining, Programmer's view, development environment, Application Specific Instruction-Set Processors (ASIPs) – Micro Controllers and Digital Signal Processors.

UNIT III

STATE MACHINE AND CONCURRENT PROCESS MODELS

Introduction, models Vs. languages, finite state machines with data path model (FSMD), using state machines, program state machine model (PSM), concurrent process model, concurrent processes, communication among processes, synchronization among processes, implementation, data flow model, real-time systems.

UNIT IV

COMMUNICATION INTERFACE

Need for communication interfaces, RS232 / UART, RS422 / RS485, USB, Infrared, IEEE 1394 Firewire, Ethernet, IEEE 802.11, Blue tooth.

UNIT V

EMBEDDED / RTOS CONCEPTS – I

Architecture of the Kernel, Tasks and Task scheduler, Interrupt service routines, Semaphores, Mutex.

UNIT VI

EMBEDDED / RTOS CONCEPTS – II

Mailboxes, Message Queues, Event Registers, Pipes, Signals

UNIT VII

EMBEDDED / RTOS CONCEPTS – III

Timers, Memory Management, Priority inversion problem, Embedded operating systems Embedded Linux, Real-time operating systems, RT Linux, Handheld operating systems, Windows CE.

UNIT VIII

DESIGN TECHNOLOGY

Introduction, Automation, Synthesis, Parallel evolution of compilation and synthesis, Logic Synthesis, RT synthesis, Behavioral Synthesis, Systems Synthesis and Hardware/ Software Co-Design, Verification, Hardware/Software co-simulation, Reuse of intellectual property codes.

TEXT BOOKS

1. Embedded System Design – A Unified Hardware/Software Introduction – Frank Vahid, Tony D. Givargis, John Wiley, 2002.
2. Embedded / Real Time Systems – KVKK Prasad, Dreamtech Press, 2005.

REFERENCES

1. Embedded Microcomputer Systems – Jonathan W. Valvano, Brooks / Cole, Thompson Learning.
2. An Embedded Software Primer – David E. Simon, Pearson Ed., 2005.
3. Introduction to Embedded Systems – Raj Kamal, TMS, 2002.

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**MANAGEMENT INFORMATION SYSTEMS
(ELECTIVE - IV)**

UNIT I - Information systems in the enterprise : Why information systems, perspectives on information systems, contemporary approaches to information systems, four major types of systems in organization transaction

processing systems, management information systems, decision support systems, executive support systems.

UNIT II - Systems from a functional perspective- Sales and Marketing Systems, Manufacturing and Production Systems, Financial and Accounting Systems, Human Resources Systems. Integrating functions and business processes.

UNIT III - The Digital Firm, Electronic Business and Electronic Commerce : Internet technology and the digital firm, categories of electronic commerce, customer centered retailing, business-to-business electronic commerce, commerce payments, electronic business, management opportunities, challenges and solutions.

UNIT IV - The wireless revolution: business value of wireless networking, wireless transmission media and devices, cellular network standards and generations, wireless computer networks and internet access, M-commerce and Mobile computing, wireless technology in the enterprise.

UNIT V - Security and control : system vulnerability and abuse, business value of security and control, establishing a management framework for security and control, technologies and tools for security and control.

UNIT VI - Enterprise Applications and Business Process Systems : What are enterprise systems, How enterprise systems work, supply chain management systems, customer relationship management systems, enterprise integration trends.

UNIT VII - Redesigning the organizations with information systems : systems as planned organizational change, business process reengineering and process improvement, overview of system development, alternative systems building approaches – traditional systems life cycle, prototyping, enduser development, application software package and outsourcing.

UNIT VIII - Managing change and international information systems : The importance of change management in information systems success and failure, managing implementation, the growth of international systems, organizing international information systems, managing global systems, technology issues and opportunities for global value chains.

TEXT BOOK

1. Management Information Systems Kenneth - C. Laudon, Jane P. Laudon & VM Prasad, 9/e, Pearson Education, 2005.

REFERENCES

1. Management Information Systems - Effy Oz, Third Edition, Thomson, 2002.
2. Information Technology-Strategic Decision Making for Managers - M Henry C.Lucas, Jr., John Wiley & Sons, Inc, 2005.
3. Introduction to Information Systems, - James A. O'Brien, TMH, New Delhi, 2002.
4. Information Systems Today - Jessup & Velacich, PHI, 2004.
5. Management Information Systems - Sadagopan, PHI, 2004.
6. Information Systems, Pearson Education - Steven Alter, Fourth Edition, 2004.
7. Information Technology, - Turban, Rainer, Potter, John Wiley, 2003.
8. Management Information Systems - W S Jawadekar, TMH, Second Edition, 2002.

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**TELEMETRY AND TELECONTROL
(ELECTIVE - IV)**

UNIT – I: TELEMETRY PRINCIPLES

Introduction, Functional blocks of Telemetry system, Methods of Telemetry - Non Electrical, Electrical, Pneumatic, Frequency, Power Line Carrier Communication .

UNIT – II: SYMBOLS AND CODES

Bits and Symbols, Time function pulses, Line and Channel Coding, Modulation Codes. Intersymbol Interference.

UNIT – III: FREQUENCY DIVISION MULTIPLXED SYSTEMS

FDM, IRIG Standard, FM and PM Circuits, Receiving end, PLL

UNIT – IV: TIME DIVISION MULTIPLXED SYSTEMS

TDM-PAM, PAM /PM and TDM – PCM Systems. PCM reception. Differential PCM. Introduction, QAM, Protocols.

UNIT – V: SATELLITE TELEMETRY

General considerations, TT&C Service, Digital Transmission systems, TT&C Subsystems, Telemetry and Communications.

UNIT – VI: OPTICAL TELEMETRY

Optical fibers Cable – Sources and detectors – Transmitter and Receiving Circuits, Coherent Optical Fiber Communication System.

UNIT – VII & VIII: TELECONTROL METHODS

Analog and Digital techniques in Telecontrol, Telecontrol apparatus – Remote adjustment, Guidance and regulation – Telecontrol using information theory – Example of a Telecontrol System.

TEXT BOOKS:

1. Telemetry Principles – D. Patranabis, TMH
2. Telecontrol Methods and Applications of Telemetry and Remote Control – by Swoboda G., Reinhold Publishing Corp., London, 1991

REFERENCES:

1. Handbook of Telemetry and Remote Control – by Gruenberg L., McGraw Hill, New York, 1987.
2. Telemetry Engineering – by Young R.E., Little Books Ltd., London, 1988.
3. Data Communication and Teleprocessing System – by Housley T., PH Intl., Englewood Cliffs, New Jersey, 1987.

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**DSP PROCESSORS AND ARCHITECTURES
(ELECTIVE - IV)**

UNIT I

INTRODUCTION TO DIGITAL SIGNAL PROCESSING

Introduction, A Digital signal-processing system, The sampling process, Discrete time sequences. Discrete Fourier Transform (DFT) and Fast Fourier Transform (FFT), Linear time-invariant systems, Digital filters, Decimation and interpolation, Analysis and Design tool for DSP Systems MATLAB, DSP using MATLAB.

UNIT II

COMPUTATIONAL ACCURACY IN DSP IMPLEMENTATIONS

Number formats for signals and coefficients in DSP systems, Dynamic Range and Precision, Sources of error in DSP implementations, A/D Conversion errors, DSP Computational errors, D/A Conversion Errors, Compensating filter.

UNIT III

ARCHITECTURES FOR PROGRAMMABLE DSP DEVICES

Basic Architectural features, DSP Computational Building Blocks, Bus Architecture and Memory, Data Addressing Capabilities, Address Generation Unit, Programmability and Program Execution, Speed Issues, Features for External interfacing.

UNIT IV

EXECUTION CONTROL AND PIPELINING

Hardware looping, Interrupts, Stacks, Relative Branch support, Pipelining and Performance, Pipeline Depth, Interlocking, Branching effects, Interrupt effects, Pipeline Programming models.

UNIT V

PROGRAMMABLE DIGITAL SIGNAL PROCESSORS

Commercial Digital signal-processing Devices, Data Addressing modes of TMS320C54XX DSPs, Data Addressing modes of TMS320C54XX Processors, Memory space of TMS320C54XX Processors, Program Control, TMS320C54XX instructions and Programming, On-Chip Peripherals, Interrupts of TMS320C54XX processors, Pipeline Operation of TMS320C54XX Processors.

UNIT VI

IMPLEMENTATIONS OF BASIC DSP ALGORITHMS

The Q-notation, FIR Filters, IIR Filters, Interpolation Filters, Decimation Filters, PID Controller, Adaptive Filters, 2-D Signal Processing.

UNIT VII

IMPLEMENTATION OF FFT ALGORITHMS

An FFT Algorithm for DFT Computation, A Butterfly Computation, Overflow and scaling, Bit-Reversed index generation, An 8-Point FFT implementation on the TMS320C54XX, Computation of the signal spectrum.

UNIT VIII

INTERFACING MEMORY AND I/O PERIPHERALS TO PROGRAMMABLE DSP DEVICES

Memory space organization, External bus interfacing signals, Memory interface, Parallel I/O interface, Programmed I/O, Interrupts and I/O, Direct memory access (DMA). A Multichannel buffered serial port (McBSP), McBSP Programming, a CODEC interface circuit, CODEC programming, A CODEC-DSP interface example.

TEXT BOOKS

1. Digital Signal Processing – Avtar Singh and S. Srinivasan, Thomson Publications, 2004.
2. DSP Processor Fundamentals, Architectures & Features – Lapsley et al. S. Chand & Co, 2000.

REFERENCES

1. Digital Signal Processors, Architecture, Programming and Applications – B. Venkata Ramani and M. Bhaskar, TMH, 2004.
2. Digital Signal Processing – Jonatham Stein, John Wiley, 2005.

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